

Third Semester MCA Degree Examination, June/July 2014 Systems Software

Time: 3 hrs. Max. Marks: 100

Note: Answer any FIVE full questions.

1 a. Define system software. Differentiate between application software and system software.

(05 Marks)

- b. Describe the following with respect to SIC.XE architecture:
 - i) Memory
 - ii) Data format
 - iii) Instruction format
 - iv) Registers.

(10 Marks)

c. Write an assembly language program to transfer string from STR1 to STR2.

(05 Marks)

2 a. Write an algorithm for Pass 2 of 2 Pass assembler.

(10 Marks)

b. Generate a machine code for the following SIC program:

SUM	START	4000	$LDA \rightarrow 00$
FIRST	LDX	ZERO	$LDX \rightarrow 04$
	LDA	ZERO	$STA \rightarrow OC$
LOOP	ADD	TABLE, X	$ADD \rightarrow 18$
	TIX	COUNT	$TIX \rightarrow 2C$
	JLT	LOOP	$JLT \rightarrow 38$
	STA	TOTAL	RSOB \rightarrow 4C
	RSUB	,	
TABLE	RSEW	2000	
COUNT	RESW	1	
ZERO	WORD	0	
TOTAL	RESW	1	
	END	FIRST	

(10 Marks)

- 3 a. What are the differences between literal and immediate operand, how does the assembler handle literals? (05 Marks)
 - b. Explain any five assembler directives with example.

(10 Marks)

- c. Give the format for the following records necessary to obtain the object code:
 - i) Header record
 - ii) Text record
 - iii) End record.

(05 Marks)

4 a. With a programming example, explain boot strap loader.

(08 Marks)

b. Explain linking loader and linkage editor.

(12 Marks)

10MCA31

- With a neat diagram, explain the structure of text editor. Discuss the capabilities of an interactive system and debugging. (10 Marks) (10 Marks)
 - Illustrate the concept of recursive macro call with suitable example. b. Explain the following with regard to the machine independent macro processor features: (10 Marks)
 - Conditional macro expansion.
 - ii) Keyword macro parameters.

(10 Marks)

- Explain the structure of yacc program with example. Explain the following terms with respect to lex. Give example to each other yylex(), yyiin, yylex(), yyin(), yyleng(), yytext(), yywrap(). (10 Marks)
- 8 Write short notes on the following:
 - Meta characters. a.
 - b. Symbol table.

6

- c. Dynamic linking.
- d. Program relocation.

(20 Marks)